

PRIVILEGE LICENSE APPLICATION 2009-2010

Please return to: Town of Walkertown
Attn: Lynn McKinnie
P. O. Box 39
Walkertown NC 27051

For existing businesses, application must be returned with remittance by July 31, 2009.
After July 31, 2009, a Late Fee Penalty of 5% compounded monthly can be assessed.

BUSINESS NAME: _____

MAILING ADDRESS: _____

 _____ (Zip)

PHYSICAL ADDRESS: _____
 (If Different) _____
 _____ (Zip)

Phone Number: _____ Date Business Began Operating: _____

(SEE FEE SCHEDULE ATTACHED TO DETERMINE SCHEDULE "B" AND NON-SCHEDULE "B" ACTIVITIES)

SCHEDULE "B" ACTIVITIES ONLY:

1.	_____	Tax Amount: \$	_____
2.	_____	Tax Amount: \$	_____
3.	_____	Tax Amount: \$	_____
TOTAL TAX AMOUNT:			\$ _____

NON-SCHEDULE "B" ACTIVITIES ONLY:

Enter Gross Receipts and Tax Amount for each description listed below.
The amounts reported should in most cases agree with those used for North Carolina income tax purposes, fiscal/calendar year. From _____ To _____

DESCRIPTION OF TYPE OF BUSINESS	GROSS RECEIPTS		TAX AMOUNT
		\$	
		\$	
		\$	
TOTAL TAX AMOUNT:			\$ _____

BEER AND/OR WINE SALES TAX: \$ _____

TOTAL AMOUNT OF CHECK: \$ _____

The undersigned certifies that the statements made in this application are true to the best of my knowledge and belief.

Signature:

By: _____ Date: _____

Please Print Name: _____

PRIVILEGE LICENSE TAX SCHEDULE

SCHEDULE B

TOWN OF WALKERTOWN

N.C.G.S. 160A-211

2009 - 2010

SCHEDULE "B":

Adult Businesses and Nightclubs	\$1,000.00
Auto Dealers	\$25.00
Automobile Wholesale Supply Dealer	\$25.00
Barber or Beauty Shop (per employee)	\$2.50
Carpet or Rug Cleaners	\$25.00
Contractor - Construction Only	\$10.00
Daycare	\$10.00
Dry Cleaners Or Laundries	\$25.00
Fortune Teller	
Itinerant - Less than ten (10) years	\$1,000.00
Permanent - More than ten (10) years	\$500.00
Electronic Video Game (per machine)	\$5.00
Firearms or Other Weapons Dealer	\$50.00
General Amusements	\$25.00
Ice Cream Sales - Retail	\$2.50
Locksmith	\$15.00
Motorcycle Dealer	\$12.50
Music Machines (JUKEBOXES)	\$5.00
Paintball - Field, Games	\$300.00

Pawnbroker	\$100.00
Weapons Dealer	\$50.00
Pinball & Similar	\$25.00
Peddler:	
--Itinerant (SELLS GOODS FOR RETAIL L/T 6 MTHS)	\$100.00
--With Vehicle	\$25.00
--On Foot	\$10.00
--Produce Only	\$25.00
Plumber, Heating, A/C, Electrician	\$25.00
Restaurant	\$25.00
Service Station (INCLUDE SUNDRIES)	\$12.50
Sundries: (OTHER THAN RESTAURANT)	
Sale of:	
Soda Fountain, Tobacco, or Prepared Sandwiches	\$4.00
Tattoo Parlor	\$300.00
Taxicab Driver, Limousine	\$15.00
Theatres: (PLUS RESTAURANT FACILITIES)	
Indoor- Less than 3 days/week-per room	\$25.00
Outdoor	\$25.00
Video Rental or Sales	\$25.00

OTHER COSTS WHICH MAY BE APPLICABLE TO YOUR BUSINESS:

BEER SALES:	\$15.00
WINE SALES:	\$5.00
SUNDRIES	\$4.00
VIDEO GAMES	\$5.00

SERVICE PROVIDERS WHO SELL RETAIL PRODUCTS SHOULD ADD \$15.00 TO BASE FEE AS "RETAIL MERCHANTS" (IE. BEAUTY SHOP SELLING HAIR CARE PRODUCTS, COSMETICS GAS STATIONS SELLING RETAIL PRODUCTS, ETC.)

NON-SCHEDULE "B":

* NOTE: Chain Stores should also include \$50.00 Chain Store Fee in addition to Gross Receipts

MANUFACTURERS:	
\$100,000 or Less.	\$10.00
\$100,000 to \$150,000.	\$15.00
\$150,000 to \$200,000.	\$20.00
\$200,000 to \$250,000.	\$25.00
\$250,000 to \$300,000.	\$30.00
Each \$10,000 or fraction thereof in excess of \$300,000.	\$1.50

* RETAIL MERCHANTS:	
\$100,000 or Less.	\$15.00
\$100,000 to \$150,000.	\$22.50
\$150,000 to \$200,000.	\$30.00
\$200,000 to \$250,000.	\$37.50
\$250,000 to \$300,000.	\$45.00
Each \$10,000 or fraction thereof in excess of \$300,000.	\$1.50

WHOLESALEERS:	
\$100,000 or Less.	\$12.50
\$100,000 to \$150,000.	\$18.75
\$150,000 to \$200,000.	\$25.00
\$200,000 to \$250,000.	\$31.50
\$250,000 to \$300,000.	\$37.50
Each \$10,000 or fraction thereof in excess of \$300,000.	\$1.50

ANY OTHER BUSINESS NOT ENUMERATED	
\$100,000 or Less.	\$15.00
\$100,000 to \$150,000.	\$22.50
\$150,000 to \$200,000.	\$30.00
\$200,000 to \$250,000.	\$37.50
\$250,000 to \$300,000.	\$45.00
Each \$10,000 or fraction thereof in excess of \$300,000.	\$1.50